

Module specification

When printed this becomes an uncontrolled document. Please access the Module Directory for the most up to date version by clicking on the following link: <u>Module directory</u>

Module Code	WFC401
Module Title	Change Makers in the Community
Level	4
Credit value	20
Faculty	FSLS
HECoS Code	100095
Cost Code	GASP
Pre-requisite module	N/A

Programmes in which module to be offered

Programme title	Core/Optional/Standalone	
BSc (Hons) Football Coaching and the Performance Specialist	Core	
FdA Football and Community Development	Core	

Breakdown of module hours

Learning and teaching hours	26 hrs
Placement tutor support hours	0 hrs
Supervised learning hours e.g. practical classes, workshops	10 hrs
Project supervision hours	0 hrs
Active learning and teaching hours total	36 hrs
Placement hours	0 hrs
Guided independent study hours	164 hrs
Module duration (Total hours)	200 hrs

Module aims

This module explores the role of sport in fostering community engagement, social cohesion, and individual well-being. Students will critically examine how sports initiatives contribute to societal development, community identity, and inclusivity. Through a combination of theoretical study and practical application, students will gain insights into the symbiotic relationship between sport and the community.

Module Learning Outcomes

At the end of this module, students will be able to:

1	Demonstrate an understanding of the concept of the community sport development.
2	Engage in a sporting event.
3	Reflect on the skills required within the community sport industry.
4	Create an action plan identifying key areas for development for future engagement within the community sport.

Assessment

Indicative Assessment Tasks:

This section outlines the type of assessment task the student will be expected to complete as part of the module. More details will be made available in the relevant academic year module handbook.

Portfolio

Part 1: You will take part in a sport community event arranged by the module leader. Your role within the event will be allocated to you randomly within the classroom. Each student will be responsible for various tasks throughout the event.

Part 2: Post Project Reflective Report - Utilising a reflexive approach you will reflect on your own performance within the community event, drawing upon contemporary literature to underpin the content and complete an action plan for future event participation (1500 words).

Assessment number	Learning Outcomes to be met	Type of assessment	Duration/Word Count	Weighting (%)	Alternative assessment, if applicable
1	1 - 4	Portfolio	1500 words	100	N/A

Derogations

N/A

Learning and Teaching Strategies

The learning and teaching strategy is grounded in the University's commitment to an Active Learning Framework (ALF) so that learning will be both accessible and active and include synchronous and asynchronous elements. Face to face classroom teaching will be supplemented by online lectures wherein students will be expected to complete activities such as watching Panopto videos; undertake additional reading; complete quizzes and exercises; and post comment for a-synchronous debate. These activities will be the subject



of formative feedback by the module tutor. Added to this, will be access to staff who provide presence, challenge and support for student learning and can relate learning to real world uses. Guest lectures will also be a key feature within the module, whereby industry practitioners will share their applied experience and knowledge with the students.

Welsh Elements

The programmes will be delivered through the medium of English. Students are entitled to submit assessments in the medium of Welsh. If students wish to converse in Welsh, they will be assigned a Welsh speaking personal tutor. Students will be sign posted to relevant opportunities via the VLE and MS Teams page.

Indicative Syllabus Outline

- Theoretical Foundations
 - Sociology of sport and community
 - o Concepts of social capital and community cohesion
 - Sport as a tool for social change
- Community Sport Initiatives
 - Case studies: grassroots programs, national campaigns, and international events
 - o Partnerships between public, private, and non-profit sectors
- Target Groups and Inclusion
 - o Addressing gender, age, and disability disparities
 - o Promoting cultural diversity and inclusion through sport
- Health and Well-being
 - Physical and mental health benefits of community sport
 - o Strategies for combating sedentary lifestyles and social isolation
- Project Planning and Implementation
 - Needs assessment for community initiatives
 - Designing inclusive and sustainable programs
 - Measuring impact and success
- Ethical and Practical Challenges
 - o Ethical dilemmas in sport-for-development programs
 - o Funding, resource allocation, and stakeholder engagement

Indicative Bibliography

Please note the essential reads and other indicative reading are subject to annual review and update.

Essential Reads

Houlihan, B. & Malcolm, D. (2016). *Sport and Society: A Student Introduction*. 3rd ed. Los Angeles, USA: SAGE

Other indicative reading

Kiernan, A., May, A., and Porter C. (2018), *Football, Community and Sustainability*. United Kingdom: Taylor & Francis.





Frontiers in Sports Science. (2023). Special Issue on Sport as a Tool for Social Inclusion, Employment and Improved Health. Available at https://www.frontiersin.org/research-topics/33270/sport-as-a-tool-for-social-inclusion-employment-and-improved-health/magazine

Administrative Information

For office use only	
Initial approval date	18/07/2025
With effect from date	08/09/2025
Date and details of	
revision	
Version number	1.0